## WARNING! Not suitable for children under 36 months. Choking hazard - contains small parts.

Under license from Angelpie Limited copyright © 2023. ©2023 John Adams Leisure Ltd. IDEAL® and Qwaffle® are registered trademarks of John Adams Leisure Ltd.

John Adams Leisure Ltd., Hercules House, Pierson Road, Enterprise Campus, Alconbury Weald, Huntingdon, Cambridgeshire PE28 4YA.

EU authorised representative: John Adams Leisure EU Ltd., 1 Castlewood Avenue, Rathmines, Dublin 6, D06 H685, Ireland,

For customer services call 01480 414361 or email customerservices@johnadams.co.uk

Please retain this information for reference. MADE IN CHINA.

To see more of our range visit www.idealboardgames.co.uk



11278\_01\_QWAFFLE\_INS\_PRT01 140323



#### Do not shuffle cards for the first game!

- 1. Give each player a blank Qwaffle Score Sheet and grab something to write with.
- 2. Place the timer in the centre of the playing area so all players can reach it.
- 3. Take the playing cards and place them in the centre of the playing area with the single letter facing up.



## HOW TO PLAY!

1. Flip the top playing card over and place it next to the deck of cards. This will now reveal a new letter and a topic to match with. For Example: Topic = It's Sticky & Starting letter = S

## GET THINKING AND WRITING!

Your Qwaffle sheet is split into rows with numerous boxes, showing different lengths of words. Think of an answer to the topic that begins with the letter shown. Write one word down in any of your blank rows.

Try to be as creative as possible!

- 2. Were you first to write your answer down?
- YES! Take the timer and flip it over
  - Eek! You now have until time runs out to come up with an answer.
  - 4. That's it! Flip the top card of the deck over to reveal another topic and letter. Keeping going until the Qwaffle score sheet is completed.

3. Times up! Did you write an answer?



We**ll** done!



Choose one of your blank rows and draw a line through it, scoring zero points.

# NOTE

For an easier game, you can turn over two letter cards and one category card. Choose to use either letter to answer the category.

## SCORING

Once you have completed the round of Qwaffle, it's time to score.

- Using the cards as a reminder, everyone calls out their answers in turn.
- Only unique answers score. (If your answer matched with another players, draw a line through the word and score zero.)

HOW TO WIN!

Add up all your points and the player with the highest score wins!

• Count the number of letters in the word e.g., Syrup would score 5 points. Some cards give bonus points. If the Topic Card has a points bonus on it e.g., 2, the word 'Syrup' would now be worth 5x2 = 10 points.

Decide how strictly you want to play the game, and always be ready to defend a challenge.

## FREOUENTLY ASKED OUESTIONS

## Can you use the same word twice?

Yes! You can use the same answer twice, but it must answer different categories and be a unique answer to score.

#### What are the grey boxes for?

You must always answer with a word that fills the clear boxes of a row. Light blue boxes on the line give you the option to answer with a word that is slightly longer, if you can think of one.

#### What sort of words can I use?

- Brands and character names can be used
   All answers must be one word
- The following words are NOT allowed:
- o Foreign Languages
- o Abbreviations
- o Acronyms, no LOL, SOS, or ASAP
- o Prefixes or Suffixes
- o Hyphenated words e.g., Xray
- o Apostrophes