

IDEAL®

AGES 4+ | 2-4 PLAYERS

MONSTER MASH®

CONTENTS:

- Monster-mixer machine
- Monster cards x27
- Monster-catching sticks x4
- Instructions



OBJECT:

Watch out, a series of odd-looking monsters are escaping one by one... don't let them get away! The only problem is they all look very similar and you have to look very closely to see which one you are trying to catch.

HOW TO PLAY:

- Lay out the 27 monster cards so that they are all facing up, making sure no cards are overlapping.
- Each player takes a monster-catching stick.
- Push the button on the monster-mixer machine, which will rotate each of its three image layers.

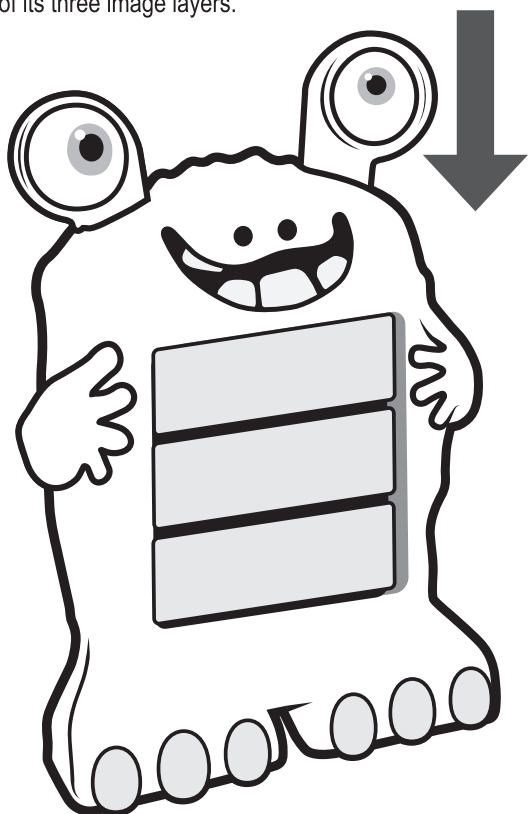
- When the spinning stops, it will reveal a picture of the monster you are hunting.
- All players now scan the monster cards to match the monster shown on the monster-mixer.
- When a match is made, that player must be the first to shout out "Monster Mash" and slap the card with the sucker on their catching stick, picking the card up from the table.
- All players now examine closely the detail on the collected card. Is it a correct match? If so, the player who collected that monster places the card face up in front of them, but if the match wasn't correct, the card goes back to the table.
- Play resumes by pushing the button on the monster-mixer machine again to roll a new monster.

PREVIOUSLY CAUGHT MONSTERS:

- A previously caught monster could be rolled again and players can steal that monster card from another player's collection. To protect caught monsters, players should 'catch' them again by slapping the card with their catching stick before somebody else can steal it.

DEAD HEAT:

- If more than 1 player slaps the same monster card at the same time, with no clear idea of who slapped first, the card should remain on the table and the monster-mixer is pressed again to roll a new monster.



WINNING THE GAME:

- Be the first to match and catch 5 monsters to win.

WARNING! Not suitable for children under 36 months. Choking hazard – contains small parts.

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