

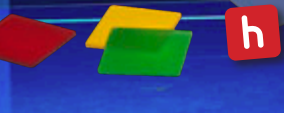
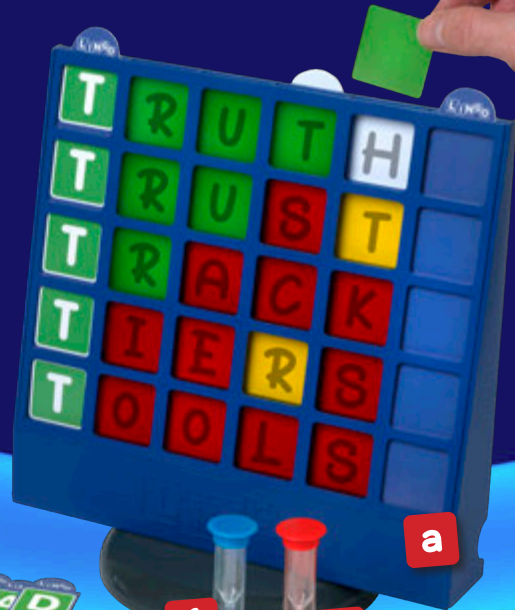
LINGO

INSTRUCTIONS

Do you know your LINGO?

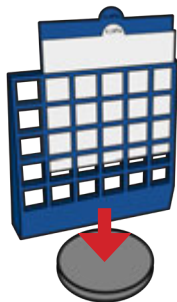
CONTENTS:

- a** LINGO Game Unit (including wipe-clean panel and back board)
- b** Puzzleword Board (including 11 doors and wipe-clean panel)
- c** Instruction Leaflet including LINGO Dictionary
- d** Initial Letter Panels x10 (double-sided)
- e** Marker Tiles (x16 green x16 yellow x20 red)
- f** 20 second Sand Timer (blue colour)
- g** 90 second Sand Timer (red colour)
- h** Blank Panels x2
- i** Score Pad
- j** Dry-wipe Pen

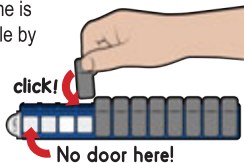


SETTING UP:

- Assemble the LINGO Game Unit and Puzzleword Board as shown.
- One player takes the role of the Question Master (QM), the remaining players separate into 2 teams.
- Give each team a sheet from the Score Pad.
- Toss a coin to decide which team will go first.



LINGO is the game where small words win big money. The object of the game is to win as much money as possible by guessing the hidden LINGO words. Each game consists of three Rounds followed by the End Game.



Let's play LINGO...

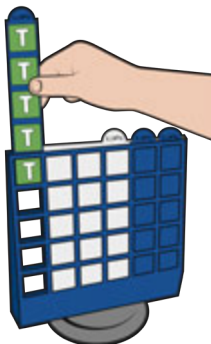
Round 1: 4-letter LINGOs

- The QM slides Blank Panels into the fifth and sixth columns of the LINGO Game Unit as these columns are not needed for 4-letter LINGOs.

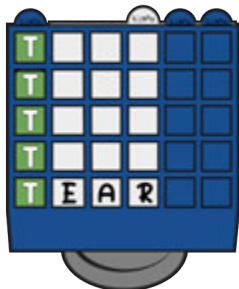


- The QM picks a 4-letter word from the dictionary section of this leaflet. This is the LINGO the team in play has to guess.

- For each LINGO, the initial letter of the word is always revealed to give a clue to what the LINGO may be. To do this, the QM slots the corresponding Initial Letter Panel into the first column of the LINGO Game Unit. In this example the LINGO starts with the letter T.



- The QM rotates the LINGO Game Unit towards the team in play and turns over the 20 second Sand Timer.



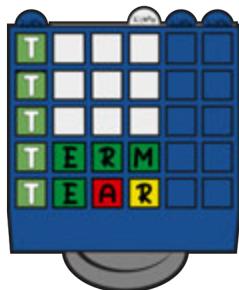
- The team in play now has until the sand runs out to guess the remaining three letters of the LINGO and write them in the bottom row of the Game Unit using the Dry-wipe Pen.

- To show how well the team has guessed, the QM now drops coloured Marker Tiles into the LINGO Game Unit as follows:

- A green tile if the letter is in the correct position.
- A yellow tile if the letter is contained in the LINGO, but in the wrong position.
- A red tile if the letter does not appear in the LINGO.



- The QM rotates the LINGO Game Unit back towards the team in play and restarts the 20 second timer.



- The team in play gets another attempt to guess the LINGO by writing their second guess in the row above the first word written.

- **NOTE: If the team fails to write a LINGO guess within the 20 second time limit or writes a word that does not exist in the English language*, play passes to the other team.**

- The first team to guess the LINGO scores £200 and circles that amount on their Score Sheet.

- There are 5 attempts to guess each LINGO. If on the fifth attempt, the team in play does not guess the LINGO, the QM allows the other team to make a final guess for the £200. If they are also unsuccessful, the QM wipes the board and starts a new LINGO.

- Teams alternate when starting a new LINGO.

- Play carries on in this manner, until a total of three 4-letter LINGOs have been played.

- Both teams now play a bonus Puzzleword round - see later.

*** Plurals and American spellings are allowed, but brand names and place names are not. The QM should consult a dictionary or visit www.dictionary.com to check any uncertainties.**

Round 2: 5-letter LINGOs

- Play exactly as detailed in Round 1, but this time remove the Blank Panel in column 5 and the teams guess 5-letter LINGOs.
- Play a total of three 5-letter LINGOs with each correctly guessed LINGO scoring £300.
- Remember that each team also plays a Puzzleword at the end of this round.

Round 3: Quickfire LINGOs

- Each team now play both a 4-letter and a 5-letter LINGO, but there is no passing of play in this round and the scoring is as follows:
 - £500 if the LINGO is guessed in the first attempt
 - £450 if the LINGO is guessed in the second attempt
 - £400 if the LINGO is guessed in the third attempt
 - £350 if the LINGO is guessed in the fourth attempt
 - £300 if the LINGO is guessed in the fifth attempt
 - £0 if the team runs out of time on any attempt, or hasn't guessed the LINGO after the fifth attempt.
- Don't forget that both teams play a Puzzleword at the end of this round.

Puzzlewords:

- At the end of each of the three Rounds, both teams plays their own bonus Puzzleword.
- The QM picks a 12-letter Puzzleword from the list at the end of this leaflet and writes it onto the wipe-clean panel inside the Puzzleword Board.
- The QM closes all the Puzzleword Board doors so that only the initial letter is showing.



- The QM reads the Puzzleword "Clue", turns the Puzzleword Board to face the team in play, then randomly flips up the doors at approximate 1 second intervals so that the team in play can see the word starting to be revealed.
- The team can shout out as many answers as they like.
- As soon as the Puzzleword is guessed the QM stops opening the doors.

The scoring for the Puzzleword is as follows:

- Guessing the Puzzleword after Round 1: Score £25 for each uncovered letter.
- Guessing the Puzzleword after Round 2: Score £50 for each uncovered letter.
- Guessing the Puzzleword after Round 3: Score £100 for each uncovered letter.

The Grand Total:

- After playing Rounds 1 to 3 and the corresponding Puzzlewords, the teams add up the money they have won so far and write the Grand Total on their Score Sheet.

End Game:

- Both teams now play the End Game by playing a 4-letter, a 5-letter and then a 6-letter LINGO all within 90 seconds.
- The team with the smallest Grand Total goes first (**NOTE: in the event of a tie, the team with the youngest member goes first**).
- Play each LINGO as described in the main game, but use the 90 second Sand Timer.
- **NOTE: lay the Timer horizontally to pause the sand falling each time play stops for the QM to add Marker Tiles or set up the next LINGO. Return the Timer to the vertical position when the team is ready to restart guessing.**
- Score the End Game as follows:
 - For guessing just the 4-letter LINGO - you win half your Grand Total score
 - For guessing the 4, 5-letter LINGOs - you win your Grand Total score
 - For guessing the 4 and 5 and 6-letter LINGOs - you win double your Grand Total score
 - For guessing no LINGOs - you win nothing!

Winning The Game:

The team with the most money after the End Game is the ultimate winner.

Score Sheet:

If you use up all the Score Sheets in this game, download a printable copy from our website: www.idealboardgames.co.uk

ALTERNATIVE GAME OPTIONS:

Option #1 – Quick Play: If you don't have time to play a full game, skip Round 1 and 2 and simply play Round 3, its Puzzleword and then the End Game.

Option #2 – Large Group Play: If you have a large group who want to play, that is great. Split into 3 or 4 teams. Each team gets a Score Sheet. Play exactly as detailed in the main rules with the following two exceptions 1) play always passes to the team on the left to start to next LINGO 2) only the two teams with highest score progress into Round 3.

Option #3 – Advanced Play: Want a harder challenge? In Round 3, rather than play a 4 and 5-letter LINGO, try playing 5 and 6-letter LINGOs instead. Or for an even harder challenge, play 5-letter LINGOs in Round 1, 6-letter LINGOs in Round 2 and 5 and 6-letter LINGOs in Round 3.

LINGO Dictionary

4-Letter LINGOs

A: ABLE · ACER · ACID · ACHE · ACNE · ACRE · AERO · AGED · AHOY · AJAR · ALSO · AMID · AMOK · ANTI · ANTS · APEX · AQUA · ARCH · ARMY · ATOM · AUNT · AURA · AVID · AWAY · AXIS · AXEL

B: BABY · BACK · BAKE · BAND · BANK · BARK · BARE · BATH · BATS · BEAR · BEEP · BELL · BELT · BEND · BIKE · BIND · BIRD · BLOW · BLUE · BOAT · BODY · BOND · BONE · BOOK · BOOT · BRIM · BULB · BULK · BUNS · BURN · BUSH · BUSY

C: CAGE · CAKE · CALF · CALM · CAME · CAMP · CAPE · CARE · CARP · CASE · CASK · CENT · CHAI · CHAP · CHAT · CHEF · CHEW · CHIN · CHIP · CHOP · CLAM · CLAP · CLOT · CLUE · COAT · COAX · COLD · COME · CONE · COPY · CORK · COST · CRAB · CREW · CROP · CULT · CURL · CURT · CUTS

D: DAFT · DAME · DAMP · DARE · DARK · DART · DASH · DATA · DATE · DAWN · DAYS · DEAL · DEAR · DEER · DEAD · DEAF · DEAL · DECK · DEEP · DEFY · DENT · DESK · DISH · DIRT · DISH · DIVE · DOCK · DOES · DONE · DOOR · DRAG · DRAW · DREW · DROP · DUAL · DUCK · DUSK · DUTY

E: EACH · EARN · EARS · EASE · EAST · EASY · EATS · ECHO · EDGE · EDIT · EELS · EGGS · ELSE · EMIT · ENDS · ENVY · EPIC · ETCH · EVEN · EVER · EVIL · EWES · EXAM · EXPO · EXIT · EYES · EYRE

F: FACE · FACT · FADE · FAIL · FAKE · FALL · FAME · FARM · FATE · FEAR · FEED · FELT · FILM · FIND · FINE · FIRE · FISH · FLAG · FLAP · FLAW · FLIP · FOAM · FOIL · FOLK · FOOD · FOOT · FORK · FOUR · FOWL · FREE · FROG · FUNK · FUSE

G: GAIN · GALA · GAME · GANG · GASP · GATE · GAVE · GAZE · GEAR · GENE · GIFT · GILL · GIRL · GIVE · GLAD · GLAM · GLOW · GLUE · GLUM · GOAL · GOAT · GOLD · GOLF · GONE · GOWN · GREW · GREY · GRIN · GROW · GURU · GUSH

H: HAIL · HAIR · HALF · HALO · HALT · HARD · HAND · HAVE · HAWK · HEAD · HEAL · HEAP · HEAR · HEAT · HELP · HEIR · HELM · HERB · HOAX · HOLD · HOLE · HOME · HOOK · HOPE · HOWL · HUMP · HUNT · HUSK · HYMN

I: ICED · ICON · IDEA · IDLE · IDOL · IGLU · IMAM · IMPS · INCH · INFO · INKY · INTO · IOTA · IRON · IRIS · ISLE · ITCH · ITEM

J: JADE · JAIL · JARS · JAWS · JAZZ · JEEP · JEER · JERK · JEST · JETS · JIBE · JILT · JINX · JIVE · JOBS · JOGS · JOIN · JOKE · JOLT · JOWL · JUDO · JUMP · JUNK · JURY · JUST

K: KALE · KEEL · KEEN · KEEP · KEPT · KERB · KEYS · KICK · KILN · KILO · KILT · KING · KINK · KISS · KITE · KIND · KING · KIWI · KNEE · KNEW · KNIT · KNOT · KNOW

L: LACE · LADY · LAKE · LAMB · LAMP · LAND · LANE · LARK · LASH · LATE · LAWN · LAZY · LEAD · LEAF · LEAK · LEAP · LEND · LEEK · LEFT · LIAR · LICK · LIFE · LIFT · LIKE · LIMB · LINE · LINK · LIST · LIVE · LOAD · LOCK · LOFT · LONG · LOOP · LOSE · LOST · LOVE · LUCK

M: MAID · MAIL · MAIN · MAKE · MALE · MANY · MARK · MASH · MASK · MATE · MAZE · MEAL · MEAN · MEAT · MELT · MEMO · MENU · MESH · MILD · MILE · MILK · MIME · MIND · MINT · MIST · MORE · MOST · MOTH · MOVE · MUCH · MUST

N: NAIL · NAME · NANO · NAVY · NEAR · NEAT · NECK · NEED · NEON · NEST · NEWT · NEWS · NEXT · NICE · NINE · NONE · NOOK · NOON · NOSE · NOTE · NOUN · NUMB · NUTS

O: OATH · OATS · OBEY · OBOE · OGRE · OILY · OMEN · OMIT · ONCE · ONLY · OOZE · OPAL · OPEN · ORAL · ORCA · OUCH · OVAL · OVEN · OVER · OWED · OXEN

P: PACE · PACK · PACT · PAGE · PAID · PAIN · PAIR · PALE · PALM · PANT · PARK · PART · PASS · PEAK · PEAR · PICK · PIER · PINE · PINK · PIPE · PITY · PLAN · PLAY · PLEA · PLOT · PLUG · POKE · POND · PULP · PUMP

R: RACE · RACK · RAFT · RAGE · RAID · RAIL · RAIN · RAKE · RAMP · READ · REAL · REAR · REEF · RELY · REST · RICH · RIDE · RING · RISE · RISK · ROAD · ROAM · ROAR · ROCK · RUBY · RUDE · RULE · RUNG · RUSH · RUST

S: SACK · SAFE · SAGE · SAID · SAIL · SALE · SALT · SAME · SAND · SAVE · SCAN · SCAR · SEAL · SELF · SEND · SENT · SEWN · SHED · SHOE · SHIP · SHOP · SHOW · SHUT · SIDE · SILK · SING · SKIN · SLOW · SOFA · SONG · SOUR · SPIN · STAR · STEW · SUCK

T: TACK · TAIL · TAKE · TALE · TALK · TAPE · TASK · TAXI · TEAK · TEAM · TEAR · TELL · TEND · TERM · TEST · TENT · TEXT · THAT · THEM · THEN · THEY · THIN · THIS · TIDE · TILT · TINY · TIME · TOES · TOMB · TOSS · TRAP · TRAY · TRIM · TRUE · TUBE · TURN · TWIN · TYPE

W: WACK · WADE · WAGE · WAIT · WALK · WAND · WANT · WARM · WART · WASH · WASP · WAVE · WEAR · WEAK · WEEK · WELK · WHAT · WHEN · WHEY · WHIP · WIND · WINK · WIPE · WOLF · WOOD · WOOL · WORK · WORM · WRAP

5-Letter LINGOs

A: ABBEY · ABIDE · ABODE · ABORT · ABOUT · ABOVE ·
AACHED · ACTOR · ADDER · ADMIT · ADORE · ADULT ·
AFTER · AGAIN · AGENT · AHEAD · AISLE · ALARM · ALBUM ·
ALIKE · ALGAE · ALERT · ALIEN · ALONE · AMONG · ANGLE ·
ANGRY · ANKLE · APPLE · ARROW · ATLAS · AUDIO · AVOID ·
AWAKE · AWARD

B: BALLS · BACON · BADGE · BAKED · BAKER · BANJO ·
BATCH · BAWLS · BEACH · BEARD · BEAST · BELOW ·
BENCH · BICEP · BIKER · BILLS · BINGO · BLAST · BLINK ·
BLOND · BLUFF · BOOTH · BONES · BONGO · BONUS ·
BOUND · BORED · BOXER · BRAKE · BRAVE · BREAD · BREAK ·
BRIEF · BRUSH · BROWN · BUNCH · BUNNY · BUYER

C: CABIN · CABLE · CACTI · CANAL · CANOE · CATCH ·
CEDAR · CELLO · CHAIN · CHAIR · CHALK · CHAMP ·
CHARM · CHASE · CHEAP · CHECK · CHEST · CHIEF · CHILD ·
CHICK · CHIME · CHOIR · CHUNK · CLAIM · CLAMP · CLASH ·
CLASP · CLIFF · COAST · CORAL · COUGH · CRACK · CRAFT ·
CRASH · CRAWL · CRISP · CROWN · CYBER

D: DADDY · DAILY · DAIRY · DAISY · DANCE · DATED ·
DEBIT · DEBUT · DELAY · DENIM · DEPOT · DEPTH ·
DIARY · DIGIT · DISCO · DITCH · DOING · DOUBT · DOUGH ·
DOZEN · DRAFT · DRAMA · DRAWN · DREAM · DRESS ·
DRIED · DRINK · DRIVE · DUCKS · DUSTY · DWELL

E: EAGER · EAGLE · EARLY · EARTH · EBONY · EIGHT ·
EJECT · ELBOW · ELECT · ELITE · EMPTY · ENEMY ·
ENJOY · ENTER · EQUAL · ERASE · ERROR · ESSAY · EVENT ·
EVERY · EVOKE · EXACT · EXIST · EXTRA

F: FAIRY · FAITH · FALSE · FANCY · FAULT · FEAST · FERRY ·
FETCH · FEWER · FIELD · FIGHT · FINAL · FIRST · FIXED ·
FIZZY · FLAKE · FLAME · FLASH · FLATS · FLICK · FLIPS ·
FLOOR · FLUID · FLUKE · FLUTE · FOCUS · FORCE · FORKS ·
FORUM · FOUND · FRAME · FRESH · FRONT · FROTH · FRUIT ·
FUDGE · FUNNY

G: GAUGE · GENRE · GHOST · GIANT · GIVEN · GLARE ·
GLASS · GLITZ · GLOBE · GLOOM · GLORY · GLOVE ·
GNOME · GOING · GOOSE · GRADE · GRAIN · GRAND ·
GRAPE · GRAPH · GRASP · GRATE · GRAVY · GREAT ·
GROAN · GROUP · GROWL · GROWN · GUARD · GUESS ·
GUEST · GUIDE

H: HABIT · HAIRY · HALVE · HANDY · HAPPY · HARSH ·
HASTE · HAVEN · HAVOC · HEARD · HEART · HEAVE ·
HEAVY · HEDGE · HELLO · HENCE · HINGE · HIPPO · HIRED ·
HOBBY · HOLLY · HONEY · HORSE · HOTEL · HOUSE ·
HOVER · HUMAN · HUMID · HURRY · HYPER

I: ICING · ICONS · IDEAL · IDEAS · IDIOM · IDIOT · IGLOO ·
IMAGE · IMPLY · INANE · INCUR · INDEX · INNER · INPUT ·
INTRO · INAPT · INERT · INFER · INGOT · INKED · INLAY ·
IRONS · IRONY · ISSUE · ITCHY · ITEMS

J: JADED · JAUNT · JAZZY · JEANS · JELLY · JETTY · JEWEL ·
JIFFY · JIGGY · JOCKY · JOKED · JOKER · JOINT · JOIST ·
JOLLY · JOUST · JUDGE · JUMBO · JUMPS · JUMPY · JUICE ·
JUICY

K: KAYAK · KAZOO · KEBAB · KENDO · KHAKI · KICKS ·
KINGS · KIOSK · KITES · KITTY · KNACK · KNAPS ·
KNAVE · KNEAD · KNEES · KNELT · KNIFE · KNITS · KNOCK ·
KNOTS · KNOWN · KOALA · KOOKY · KORMA · KUDOS

L: LABEL · LACED · LADEN · LANCE · LAPSE · LARGE ·
LASER · LATCH · LATER · LAYER · LEAPS · LEARN ·
LEAVE · LEDGE · LEGAL · LEMON · LEVEL · LEVER · LIGHT ·
LIMBO · LIMES · LINED · LINES · LIVED · LOCAL · LODGE ·
LOGIC · LOOSE · LORRY · LOYAL · LUCKY · LUNCH · LYING

M: MADLY · MAGIC · MAJOR · MANGO · MARRY · MATCH ·
MAYBE · MEATY · MEDAL · MEDIA · MELON · MERCY ·
MERIT · MESSY · METAL · MIGHT · MINCE · MINER · MINOR ·
MIXED · MODEL · MOIST · MONTH · MOODY · MOOSE ·
MOPED · MOUSE · MOUTH · MOVER · MULCH · MUSIC ·
MUTED

N: NANNY · NAKED · NASAL · NASTY · NEIGH · NERVE ·
NEVER · NEWER · NIECE · NIGHT · NINJA · NINTH ·
NOBLE · NOISE · NOISY · NOMAD · NORTH · NOSEY ·
NOTCH · NOTED · NOVEL · NUDGE · NURSE · NUTTY ·
NYLON · NYMPH

O: OASIS · OCCUR · OCEAN · OCHRE · ODEON ·
ODOUR · OFFER · OFTEN · OLDER · OLIVE · ONION ·
ONSET · OOZES · OPERA · OPTIC · ORBIT · ORDER ·
ORGAN · OTHER · OTTER · OUGHT · OUNCE · OUTER ·
OVERT · OWNED · OWNER · OZONE

P: PAINT · PANDA · PANEL · PANIC · PANSY · PAPER ·
PARTY · PASTA · PATCH · PATIO · PEACH · PEARL ·
PECAN · PEDAL · PENNY · PHASE · PHONE · PIANO · PILOT ·
PITCH · PIVOT · PIZZA · PLACE · PLANE · PLANT · PLATE ·
POINT · POPPY · POWER · PRICE · PRICK · PRIDE · PRINT ·
PRISM · PROOF · PROWL · PUPIL · PUPPY

R: RADIO · RAINY · RAISE · RANCH · RAPID · RATIO ·
RAZOR · REACH · REACT · READY · RELAX · REPLY ·
RESIN · RHYME · RIDER · RIDGE · RIGHT · RINSE · RISEN ·
RISKY · RIVAL · RIVER · ROAST · ROBOT · ROGUE · ROUGH ·
ROYAL · RUGBY · RULER · RUSTY

S: SALAD · SAUCE · SCARE · SCARF · SCONE · SCORE ·
SCOUT · SHADE · SHAFT · SHAKES · SHAPE · SHARK ·
SHARP · SHEEP · SHELF · SHIFT · SHINE · SHIRT · SHORT ·
SHOUT · SKATE · SLEEP · SLIME · SMART · SNACK ·
SNAIL · SNAKE · SNORE · SOLID · SOLVE · SONIC · SOUND ·
SPACE · SPEAK · SPELL · SPORT · SPRAY · STAMP ·
STICK · STINK · SUGAR · SUPER

T: TABLE · TAKEN · TANGO · TASTE · TASTY · TAXED ·
TEACH · TENSE · TEXTS · THANK · THEIR · THICK ·
THIEF · THING · THINK · THORN · THOSE · THUMB · TIGER ·
TIGHT · TOAST · TODAY · TONIC · TOOTH · TORCH ·
TOWEL · TOXIC · TRACK · TREAD · TREAT · TRICK · TWIGS

W: WAFER · WAGON · WAIST · WALKS · WALTZ ·
WASTE · WATCH · WATER · WEARY · WEDGE ·
WEEKS · WEIGH · WEIRD · WELLY · WHALE · WHEAT ·
WHEEL · WHITE · WHOLE · WIDER · WIDTH · WINDY ·
WINKS · WISER · WITTY · WOMAN · WONKY · WORLD ·
WORSE · WRECK · WRITE · WRONG

6-Letter LINGOs

A : ACROSS · ACTING · ACTION · ACTIVE · ACTUAL
· ADJUST · ADVICE · AFRAID · AGENCY · ALMOST
· AMOUNT · ANIMAL · ANSWER · ANYONE · AROUND ·
ARTIST · ASKING · ASPECT · AUTHOR · AVENUE

B : BATTLE · BEAUTY · BECOME · BEFORE · BEHIND
· BELIEF · BEYOND · BIGGER · BORDER · BOTTLE
· BOTTOM · BOUGHT · BRANCH · BRIDGE · BRIGHT ·
BROKEN · BUDGET · BUTTER · BUTTON · BUYING

C : CAMERA · CAMPUS · CARBON · CARPET · CAUGHT
· CAUSED · CENTRE · CHANCE · CHANGE · CHARGE
· CHEESE · CHOICE · CHOSEN · CHURCH · CIRCLE
· CLEVER · CLIENT · CLOSED · COLUMN · COMING ·
CORNER · COUNTY

D : DAMAGE · DANGER · DEBATE · DECENT · DECIDE
· DEMAND · DENIED · DESIGN · DEPUTY · DIALOG ·
DIESEL · DIFFER · DINING · DIRECT · DOCTOR · DONATE ·
DOUBLE · DRAGON · DRIVEN · DURING

E : EARNED · EASIER · EASILY · EDIBLE · EDITOR ·
EFFECT · EITHER · ELAPSE · ELDEST · EMBARK ·
EMPLOY · ENABLE · ENGINE · ENSURE · EQUITY · ESCAPE
· ESTATE · EXCUSE · EXPAND · EXPECT

F : FABRIC · FACTOR · FAILED · FAMILY · FAMOUS ·
FASTER · FATHER · FEMALE · FIGURE · FILTER ·
FINEST · FINGER · FINISH · FLIGHT · FLOWER · FOLDER ·
FOREST · FORGET · FROMAL · FORMAT · FOURTH

G : GARAGE · GARDEN · GENDER · GENIUS · GIFTED
· GINGER · GIVING · GLANCE · GLOBAL · GLOSSY
· GLUTEN · GOLDEN · GOVERN · GRAVEL · GREASE ·
GROOVE · GROUND · GROWTH · GUITAR

H : HANDLE · HAMMER · HAPPEN · HARDER · HAVING
· HAZARD · HEALTH · HEATED · HEAVEN · HELMET ·
HEIGHT · HELPED · HIGHER · HIGHLY · HIKING · HONEST ·
HOPING · HUGELY · HUMBLE · HUNGRY

I : IMAGES · IMPACT · INCOME · INDEED · INJURY · INSIDE
· INVEST · ISLAND · ITSELF · ICONIC · IGNORE · INDOOR
· INFORM · INSERT · INTEND · INVITE · IMPOSE · INSECT ·
INSIST · INTACT

J : JABBED · JACKEL · JACKET · JAGGED · JAGUAR ·
JAUNTY · JESTER · JIGGLE · JIGSAW · JINGLE · JOCKEY
· JOGGER · JOKING · JOINED · JOSTLE · JOVIAL · JOYFUL ·
JUMPED · JUDGED · JUMPER · JUNGLE

K : KAOLIN · KARATE · KAYAKS · KEEPER · KENNEL
· KERNEL · KETTLE · KEYPAD · KICKED · KICKER ·
KIDNEY · KILTER · KINDLE · KINDLY · KISSED · KITTEN ·
KLAXON · KNIGHT · KNIVES · KRAKEN

L : LAPTOP · LARGER · LATEST · LAUNCH · LAYOUT ·
LEADER · LEAGUE · LENGTH · LESSON · LETTER ·
LIGHTS · LIKELY · LINKED · LISTED · LISTEN · LITTLE ·
LIVING · LONGER · LOOKED · LOSING · LOVELY

M : MAINLY · MAKING · MANAGE · MARBLE · MARINE ·
MARKET · MASTER · MEDIUM · MEMBER · MEMORY
· METHOD · MIDDLE · MINUTE · MOBILE · MODERN ·
MODULE · MOMENT · MOSTLY · MOTHER · MOTION ·
MUSCLE

N : NACHOS · NAPKIN · NATION · NATIVE · NATURE ·
NEARLY · NECTAR · NEEDED · NEPHEW · NIGHTS
· NIMBLE · NINETY · NOBODY · NODULE · NORMAL ·
NOUGAT · NOTICE · NUDGED · NUMBER · NURSED

O : OBEYED · OBJECT · OBTAIN · OCELOT · OCCURS
· OFFEND · OFFERS · OFFICE · ONLINE · ONWARD
· OPENED · OPENLY · OPTION · ORANGE · ORDERS ·
ORIGIN · ORNATE · OSPREY · OUTCRY · OUTPUT

P : PARENT · PAYING · PEOPLE · PERIOD · PERSON
· PICKED · PLACED · PLANET · PLAYED · PLAYER ·
PLEASE · PLENTY · POCKET · POLICE · POLICY · POSTED ·
POWDER · PRINCE · PROFIT · PROPER · PUBLIC · PURPLE

R : RACING · RAISED · RANDOM · RARELY · RATHER ·
READER · REASON · RECIPE · RECORD · REDUCE
· REGION · REMAIN · REMOVE · RENTAL · REPAIR ·
REPORT · RESULT · RETAIL · RETURN · REVIEW

S : SAFETY · SAMPLE · SCHEME · SCHOOL · SCORED
· SCRIPT · SEARCH · SECOND · SECRET · SENSOR ·
SHARED · SHOULD · SHOWER · SIGNAL · SIGNED · SILVER
· SIMPLE · SOCIAL · SOURCE · SQUARE · STICKY

T : TABLE · TACKLE · TAKING · TALENT · TALKED ·
TANDEM · TARGET · TAUGHT · THEORY · THOUGH ·
THREAD · THREAT · THRONE · TICKET · TISSUE · TONGUE
· TOWARD · TRAVEL · TRICKY · TRYING · TURNED

W : WALKED · WALLET · WANTED · WEALTH · WEAVER
· WEEKLY · WEIGHT · WHEELS · WHILST · WHISKY ·
WIDELY · WILTED · WINDOW · WINNER · WINTER · WITHIN ·
WONDER · WORKED · WRETCH · WRITER

Puzzlewords

- | | | | | | |
|----|--------------|---|----|--------------|--|
| 1 | ABBREVIATION | Clue: Is it getting shorter? | 49 | COMMISSIONER | Clue: I represent authority here. |
| 2 | ACCELERATION | Clue: Let's go faster. | 50 | COMMUNICATED | Clue: Word's got around. |
| 3 | ACCIDENTALLY | Clue: What's the chances? | 51 | COMPETITIONS | Clue: You could win big. |
| 4 | ACCOMPANYING | Clue: I'll go along with that. | 52 | CONCENTRATED | Clue: Looks thick and gloopy. |
| 5 | ACCOMPLISHED | Clue: Expertly done. | 53 | CONFIDENTIAL | Clue: Don't spread it around. |
| 6 | ACCUMULATION | Clue: I didn't realise I had so many. | 54 | CONFIRMATION | Clue: Yes, that's correct. |
| 7 | ACHIEVEMENTS | Clue: I knew you could do it. | 55 | CONGREGATION | Clue: We are gathered here today... |
| 8 | ACKNOWLEDGED | Clue: Roger that, over and out. | 56 | CONNECTIVITY | Clue: We're all joined together. |
| 9 | ACQUAINTANCE | Clue: Don't I know you? | 57 | CONSEQUENCES | Clue: It's all about the outcome. |
| 10 | ACQUISITIONS | Clue: Adding to my collection. | 58 | CONSERVATION | Clue: Take good care of things. |
| 11 | ADDITIONALLY | Clue: And another thing... | 59 | CONSIDERABLE | Clue: A large amount. |
| 12 | ADMINISTERED | Clue: A well controlled project. | 60 | CONSISTENTLY | Clue: You ALWAYS do it like this. |
| 13 | AGGRESSIVELY | Clue: In a hostile manner. | 61 | CONSTRUCTION | Clue: Let's build it up. |
| 14 | AGRICULTURAL | Clue: Food for thought. | 62 | CONTEMPORARY | Clue: It's a modern look. |
| 15 | ALLITERATION | Clue: Peter Piper picked this. | 63 | CONTINUOUSLY | Clue: It never stops. |
| 16 | ALPHABETICAL | Clue: Easy as ABC. | 64 | CONTRIBUTORS | Clue: A lot of people took part. |
| 17 | ALTERNATIVES | Clue: There are other ways. | 65 | CONVERSATION | Clue: Talk among yourselves. |
| 18 | AMBIGUITOUS | Clue: On the other hand... | 66 | COORDINATION | Clue: Let's get organized. |
| 19 | ANNOUNCEMENT | Clue: I have some news for you. | 67 | DEPRECIATION | Clue: Not what is used to be. |
| 20 | ANTICIPATION | Clue: You've been waiting for this one. | 68 | DESTINATIONS | Clue: Places to go, people to see. |
| 21 | ANTIOXIDANTS | Clue: Give your body a boost. | 69 | DIFFICULTIES | Clue: Obstacles in your way? |
| 22 | APPLICATIONS | Clue: Putting in formal requests. | 70 | DISAPPOINTED | Clue: It'll give you a sad face. |
| 23 | APPOINTMENTS | Clue: I'll make a note of these. | 71 | DISCIPLINARY | Clue: In the headmaster's office! |
| 24 | APPRECIATION | Clue: Thank you very much. | 72 | DISCONTINUED | Clue: You can't have it now. |
| 25 | ARCHITECTURE | Clue: It takes a lot of design. | 73 | DRAMATICALLY | Clue: Making a song and dance! |
| 26 | AROMATHERAPY | Clue: It smells lovely in here. | 74 | ECONOMICALLY | Clue: On the cheap. |
| 27 | ARRANGEMENTS | Clue: Sound like a plan. | 75 | EMBARRASSING | Clue: Are you turning red? |
| 28 | ASSOCIATIONS | Clue: We have the same interests. | 76 | ENTERTAINING | Clue: Worth some applause. |
| 29 | ASTRONOMICAL | Clue: Get your head above the clouds. | 77 | ENTHUSIASTIC | Clue: They are so keen! |
| 30 | AUTHENTICITY | Clue: Fake news? | 78 | ENTREPRENEUR | Clue: Great mind, great business? |
| 31 | AVAILABILITY | Clue: Let me check my diary. | 79 | ESTABLISHING | Clue: A sense of being settled |
| 32 | BACKBREAKING | Clue: It's hard work. | 80 | EVOLUTIONARY | Clue: Of the ape and the man. |
| 33 | BODYBUILDING | Clue: Feel the burn. | 81 | EXAMINATIONS | Clue: Look closer. |
| 34 | BREAKTHROUGH | Clue: After this it all made sense. | 82 | EXASPERATION | Clue: It's just so frustrating! |
| 35 | BREATHTAKING | Clue: An amazing view. | 83 | EXPECTATIONS | Clue: What do you think happens next? |
| 36 | BROADCASTING | Clue: Sending out the right signals. | 84 | EXPENDITURES | Clue: That's where the money goes! |
| 37 | CALCULATIONS | Clue: Do they add up? | 85 | EXPERIENCING | Clue: I've got the feels! |
| 38 | CANCELLATION | Clue: The show doesn't always go on. | 86 | EXPERIMENTAL | Clue: Let's give this a try. |
| 39 | CAPABILITIES | Clue: You have the skills. | 87 | EXPLANATIONS | Clue: Now do you understand? |
| 40 | CELEBRATIONS | Clue: It's party time. | 88 | FINGERPRINTS | Clue: You always leave these behind. |
| 41 | CERTIFICATES | Clue: Shows your achievements. | 89 | FIREFIGHTERS | Clue: It's getting hot in here. |
| 42 | CHAMPIONSHIP | Clue: You're a winner. | 90 | FUNDAMENTALS | Clue: Back to basics. |
| 43 | CIRCUMSTANCE | Clue: Sometimes there is pomp too. | 91 | GOVERNMENTAL | Clue: A high level of authority. |
| 44 | CIVILIZATION | Clue: A way of life. | 92 | GRANDPARENTS | Clue: Even older than your parents! |
| 45 | COLLECTIVELY | Clue: All together now. | 93 | HEADQUARTERS | Clue: It's all about the base. |
| 46 | COLONIZATION | Clue: Not where we came from. | 94 | HIPPOPOTAMUS | Clue: I can run faster than you think. |
| 47 | COMBINATIONS | Clue: Let's see what these make. | 95 | HISTORICALLY | Clue: It's a bit old now. |
| 48 | COMMENCEMENT | Clue: Let's go. | 96 | IDENTIFIABLE | Clue: Can you tell what it is yet? |
| | | | 97 | ILLUSTRATION | Clue: Worth a thousand words. |

98 IMPLEMENTING	Clue: Let's put this into practice.	135 PRESCRIPTION	Clue: Keep taking the pills!
99 IMPRISONMENT	Clue: Get me out of here!	136 PRESERVATION	Clue: Save it for later.
100 IMPROVEMENTS	Clue: Let's make things better.	137 PROFESSIONAL	Clue: Smart and capable, just like you.
101 INCONSISTENT	Clue: Not always the same.	138 QUESTIONABLE	Clue: Really? I'm not so sure.
102 INCORPORATED	Clue: It's included now.	139 REFRIGERATOR	Clue: That's totally cool man.
103 INCREASINGLY	Clue: Continuing to get bigger.	140 REGENERATION	Clue: It's coming back to life.
104 INDEPENDENCE	Clue: Free at last!	141 RELATIONSHIP	Clue: Mother, father, husband, wife...
105 INDIVIDUALLY	Clue: The single life.	142 REPLACEMENTS	Clue: Just find some more.
106 INFLAMMATION	Clue: It's getting bigger.	143 REPRODUCTION	Clue: Could be an exact copy?
107 INSTRUCTIONS	Clue: Just follow me and we'll make it.	144 SATISFACTION	Clue: When you get it just right...
108 INSUFFICIENT	Clue: Not sure that will be enough.	145 SHAREHOLDERS	Clue: They want their dividends.
109 INTELLECTUAL	Clue: Knows all the answers!	146 SIMILARITIES	Clue: Just like something else?
110 INTELLIGENCE	Clue: When you know, you know.	147 SPOKESPERSON	Clue: Listen to what they say.
111 INTERACTIONS	Clue: It's all about teamwork.	148 STAKEHOLDERS	Clue: Should they declare an interest?
112 INTERMEDIATE	Clue: You're just an inbetweenier!	149 STANDARDIZED	Clue: Same old, same old...
113 INTERVENTION	Clue: I'm stepping in.	150 STORYTELLING	Clue: Once upon a time.
114 INTIMIDATING	Clue: Now you're scaring me!	151 STRAWBERRIES	Clue: Goes down well in Wimbledon.
115 INTRODUCTION	Clue: Once upon a time	152 SUBSCRIPTION	Clue: I get this on a regular basis.
116 INVESTIGATOR	Clue: Looking for the facts.	153 SUPERNATURAL	Clue: I have shivers down my spine.
117 KINDERGARTEN	Clue: Early learning for Arnie.	154 SUPPLEMENTAL	Clue: Just a little bit more...
118 MANIPULATION	Clue: In your hands?	155 SURPRISINGLY	Clue: Wasn't expecting that!
119 MATHEMATICAL	Clue: Does it all add up?	156 SURROUNDINGS	Clue: You're in the middle of it.
120 MEASUREMENTS	Clue: Size does matter.	157 SURVEILLANCE	Clue: The "eyes" have it!
121 METROPOLITAN	Clue: Life in the city.	158 TEMPERATURES	Clue: These rise and fall.
122 MODIFICATION	Clue: Just one little change.	159 TRANSFORMING	Clue: It's not the way it started.
123 NEGOTIATIONS	Clue: Let's talk about this.	160 TRANSLATIONS	Clue: Lost in these.
124 NEUROLOGICAL	Clue: You've got a nerve!	161 TRANSPARENCY	Clue: See right through this clue.
125 OCCASIONALLY	Clue: It's just now and then.	162 UNACCEPTABLE	Clue: This clue isn't good enough!
126 OVERWHELMING	Clue: When it's just too much!	163 UNAUTHORIZED	Clue: You can't go inside.
127 PARTICIPANTS	Clue: You and your fellow players.	164 UNBELIEVABLE	Clue: Truth is often stranger than fiction.
128 PERFORMANCES	Clue: Might be on stage.	165 UNEMPLOYMENT	Clue: It's not nine to five.
129 PERIODICALLY	Clue: Just now and again.	166 UNIDENTIFIED	Clue: Is it a bird or is it a plane?
130 PERSPECTIVES	Clue: Depends how you look at it.	167 UNIVERSITIES	Clue: The seat of learning.
131 PERSPIRATION	Clue: Phew! Look how hot I am.	168 UNSUCCESSFUL	Clue: It didn't work this time.
132 PHOTOGRAPHER	Clue: Living life through the lens.	169 VERIFICATION	Clue: I will need to see proof of your ID.
133 PREPARATIONS	Clue: Are you getting ready?	170 VOLUNTEERING	Clue: You don't have to do it if you don't want to.
134 PREREQUISITE	Clue: The right qualification perhaps?		



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John Adams Leisure Ltd., Hercules House, Pierson Road, Enterprise Campus, Alconbury Weald, Huntingdon, Cambridgeshire. PE28 4YA, England.

EU authorised representative: John Adams Leisure EU Ltd., 1 Castlewood Avenue, Rathmines, Dublin 6, D06 H685, Ireland.

For customer services call 01480 414361 or email customerservices@johnadams.co.uk

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