Contents
1 nose
3 carrots
4 headbands with ears
4 sets of 4 cards (16 cards)

Rules

Before You Start:
Each player puts on a headband with both ears flipped down. Keep the donkey nose within reach. If you are playing a 3-player game, remove the 4 blue cards from the game. For 4 players: put all 3 carrots in the middle of the table. For 3 players: put 2 in the middle of the table, and for 2 players just 1. The youngest player is the dealer for round 1. The dealer changes every round (rotate clockwise).

Aim of the game:
Don’t be a donkey!

Each round (2 players):
1. The dealer shuffles the cards and gives each player 8 cards. Put your cards in a stack in front of you, but do not look at the cards!
2. Starting with the dealer, players take turns flipping over the top card of their stack into the middle of the table.
3. At the moment someone flips the same colour card on top of the revealed cards, shout out DONKEY! and try to grab the carrot before your opponent.
4. The player who did not get the carrot loses the round and flips up one of their ears! (see over).
5. If both players have flipped all their cards and the carrot has not been claimed, the round is a draw, and nobody loses!
Each round (3–4 players):
1. The dealer shuffles the cards and gives each player 4 cards (make sure no one else sees your cards).
2. Choose one card from your hand to give to another player and put it face down on the table to your right. All other players do the same.
3. When the dealer shouts “PASS!”, let go of the card you placed on your right, and take the card that is now on the table to your left and go back to step 2.
4. If at any moment you have 4 of the same card in your hand (even at the start of the round), you shout out DONKEY!
5. When someone shouts DONKEY! all players have to try to grab a carrot as quickly as possible.
6. The person who does not have a carrot loses the round and gets one step closer to being a donkey! This can even be the player who shouted DONKEY! so be quick! (If someone shouts DONKEY! but does not have a full set of cards, that player automatically loses the round.)

Who will be the Donkey?
When a player loses a round they slowly turn into a donkey:

The first round you lose, you put up the left ear.

The second time you lose a round, put up the right ear.

The third time, you lose the game! Take the nose and put the rubber bands around your ears so that it is over your own nose.

The winners can take a picture of the Donkey and share it with the world! #dontbeadonkey

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