

**IDEAL**®

# PiG goes POP!



Age 4+  
2-6 Players

## Instructions

### Contents:

- 1 piggy chef
- 4x purple burgers
- 4x red burgers
- 4x yellow burgers
- 4x green burgers
- 1 dice
- instructions



### Object:

To feed the pig burgers and pump up his tummy WITHOUT bursting open his coat!

### Setup:

Open the door on the back of the pig and take out all of the burgers. Lay out all of the burgers on the table, with their numbers face down. Close his coat and belt and push his arms down until they click into position. This is how to reset the game for a new round.

### Play:

The youngest player begins by rolling the dice.

- If it shows a colour, the player picks a burger of this colour.
- If it shows a four-colour circle, the player picks any colour burger.
- If it shows an 'X' or there are no burgers left of the colour rolled - that player's turn is over.

There is a number on the bottom of the burger - remember it. Put the burger all the way into the pig's mouth. Now using two hands, one on top of the other, push down on his head the number of times shown on the burger. Push down until you hear a click each time. Each time you push down on his head his tummy grows! Then the game continues with the player to the left.

**Note:** The pig's tummy will not grow if his head is not pushed down far enough to hear the click.

**Example:** The dice shows red so you pick a red burger. The bottom of the burger might show the number 3. You feed the burger to the pig and push down on his head 3 times making his tummy grow with each push!

### When the Pig goes POP:

If the pig has eaten so much that his belt bursts open and his arms fly up, the player who fed him the last burger loses the game!

After the pig pops, push down on his head **one more time** to deflate his tummy. Remove the burgers through the door on his back, close his belt, and push his arms down.

**Now you're ready to play again!**

©2014 Goliath BV, Vijzelpad 80, NL 8051 KR Hattem. Made under license from Seven Towns Ltd.  
© 2014 John Adams Leisure Ltd, IDEAL® is a registered trademark of John Adams Leisure Ltd, Made in China.  
John Adams Leisure Ltd are constantly endeavouring to improve quality standards and therefore colours, sizes and contents may sometimes vary from those shown. Please retain our address for future reference.

John Adams Leisure Ltd., Marketing House, Blackstone Road, Huntingdon, Cambs., PE29 6EF, UK.  
Tel. (01480) 414361 or email customerservices@johnadams.co.uk

To see more of our range why not visit [www.idealboardgames.co.uk](http://www.idealboardgames.co.uk)

**WARNING! Not suitable for children under 36 months. Small parts - choking hazard.**

